CCSC:MW 2008 Conference Program

Friday, September 26, 2008

Time **Event** Presenters/Authors Pre-Conference Workshop: Student Outcomes Assessment: What Is It? How Do You Make It Work For You?

Pre-Conference Workshop: Hands-On Introduction to Test-Driven Development

Conference Registration opens 9:00 am - 12 noon Conference Opening
Keynote Speaker: Chris Stephenson: "The Political Landscape: Advocating for CS" 1 pm 1:15 pm - 2:00 pm 2:15 pm - 3:45 pm Concurrent Session I: Papers JDLX: A Visualization of Dancing Links Maureen Doyle, Bernadina Rawe, Amber Rogers Using the ACM Java Libraries in CS 1
Why Sally and Joey Can't Debug: Next Generation Tools and the Perils They Pose Andrew Mertz, William Slough, Nancy Van Cleave Scott James, Moe Bigdoli, John Hansen Tutorial: Teaching Design Patterns through Com Game Programming Tutorial: Teaching and Integrating Ethics in CS Ed Paul Gestwicki, Fu-Shing Sun, Benjamin Dean Flo Appel, Carol Spradling 3:45 pm - 4:15 pm 3:45 pm - 5:45 pm Break Student Poster Competition 4:15 pm - 5:45 pm Papers iPhone Application Development Across the Curriculum BlastEd: Integrating Biology and Computation What's the Secret? An Encrypted Treasure Hunt Scott Grissom Joel Adams, Stephen Matheson, Randall Pruim Kathy Liszka, Linda Saliga, Lance Nelson Tutorials Tutorial: Real Projects for Real Clients Tutorial: Web Services Architecture and Implementation Rad Alrifai Dinner Banquet Speaker 8 pm 8:00 pm – 10:00 pm Midwest Region Business Meeting Student Programming Competition Practice Session

Saturday, September 27, 2008

Legend

Papers
Tutorials
Panels
Workshops
K-12 Special Sessions

Time 7:30 am – 8:30 am 8:00 am – 12 noon	Event Continental Breakfast Student Programming Competition		Presenters/Authors
8:30 am - 10:00 am	Concurre Papers	nt Session III	
		Pencils Down! Phones Up! An Interdisciplinary Capstone Project Implementing a Writing-Intensive CS/IT Ethics Course	Victor Matos, Rebecca Grasser, Ben Blake Brian Hare
	Tutorials	Using Computer Graphics to Foster Interdisciplinary Collaboration in Capstone Courses	John McDonald, Rosalee Wolf,
		Tutorial: Teaching Digital Logic and Computer Organization with JLS Tutorial: Usability in Undergraduate CS Curriculum	Zachary Kurmas, David Poplawski Dean Sanders
	Panel		
9:00 am – 12 noon	K-12 Reg	Nifty Tools & Assignments	
10:00 am – 12:15 am	Break	istration	
10:15 am — 11:45 am	Concurre Papers	nt Session IV	
		Robotics and Machine Learning in a Core College Curriculum Teaching Game Design and Game Programming through Interdisciplinary Courses Using PIC Processors in Computer Organization	Boris Kerkez Paul Gestwicki, Fu-Shing Sun, Benjamin Dean David Valentine
	Tutorials		
		Tutorial: Gridworld 2008 Tutorial: Experience the Ways in which Proofbuilder Helps Students	Paul Tymann Hugh McGuire
	K-12 Spe	cial Session 1:	
		Lego Mindstorms	Bob Kramer
12 noon – 1:00 pm 1:00 pm	Lunch 2009 Con	aference planning meeting	
1:30 pm – 4:30 pm		ference Workshop: ACM Java Libraries	William Slough, Andrew Mertz, Nancy Van Cleave
1:30 pm - 3:00 pm	K-12 Special Session 2:		
		Toys and Techniques for Teaching CS FANG Workshop	Frann Trees Brian Ladd
3:00 pm - 4:30 pm	pm K-12 Special Session 3:		
		Linux Administration Introduction to Computer Programming with Jeroo	Michael Rogers Dean Sanders